

Introduction: What is a matroid?

Problem: Defining equations for matroid varieties

Paradigm shift: Matroids as point configurations

Tool: Grassmann-Cayley algebra

# Defining equations for matroid varieties – using the Grassmann-Cayley algebra

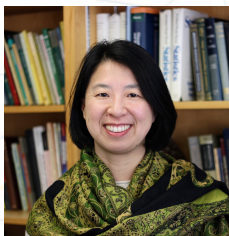
Ashley K. Wheeler

Mount Holyoke College

29 Jan 2020

background from *Euclidea*

- 
- Joint w/ Jessica Sidman (MHC) and Will Traves (USNA).



- **Goal:** To find defining equations for matroid varieties.

# Introduction

## What is a matroid?

Q: Which collections of 3 columns form a basis for the column space of  $A$ ?

$$A = \begin{pmatrix} -1 & 1 & 2 & 3 & 4 \\ -1 & 1 & 2 & 0 & -2 \\ 1 & 1 & 1 & 1 & 1 \end{pmatrix}$$

How can we tell?

Could row reduce  $A$  first.

$$\begin{pmatrix} -1 & 1 & 2 & 3 & 4 \\ -1 & 1 & 2 & 0 & -2 \\ 1 & 1 & 1 & 1 & 1 \end{pmatrix} \rightarrow \text{rref } A = \begin{pmatrix} 1 & 0 & -\frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & \frac{3}{2} & 0 & -\frac{3}{2} \\ 0 & 0 & 0 & 1 & 2 \end{pmatrix}$$

Preferred way: Look for non-zero **3-minors** of  $A$  (or of  $\text{rref } A$ ).

**Fact:** Columns of an  $r \times r$  matrix are linearly independent if and only if the determinant of the matrix is non-zero.

Number the columns of  $A$  1 through 5. Here are the 3-minors, according to their column indices:

$$\begin{array}{lll}
 \{1, 2, 3\} \rightarrow 0 & \{1, 2, 4\} \rightarrow -6 & \{1, 2, 5\} \rightarrow -12 \\
 \{1, 3, 4\} \rightarrow -9 & \{1, 3, 5\} \rightarrow -18 & \{1, 4, 5\} \rightarrow -9 \\
 \{2, 3, 4\} \rightarrow 3 & \{2, 3, 5\} \rightarrow -6 & \{2, 4, 5\} \rightarrow -11 \\
 \{3, 4, 5\} \rightarrow 0 & & 
 \end{array}$$

The **matroid**  $\mathcal{M}_A$  on  $A$  is given by the set:

$$\mathcal{B} = \{\text{all 3-tuples except } \{1, 2, 3\} \text{ and } \{3, 4, 5\}\} \subset \{1, \dots, 5\}$$

The sets in  $\mathcal{B}$  are called **bases** for the matroid  $\mathcal{M}_A$ .

Matroids are a generalization of the collections of linearly independent columns of a matrix.

**Applications:** Where are matroids used?

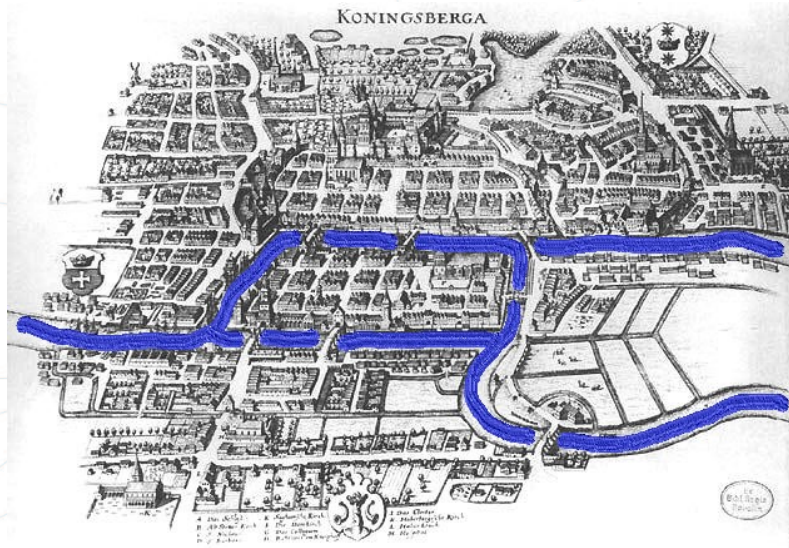
- *Combinatorial optimization:* artificial intelligence, machine learning, software engineering; example: travelling salesman problem
- *Coding theory:* error correcting, data compression, cryptography
- *Network theory:* particle physics, biology, social networks; example: bridges of Königsberg problem

Introduction: What is a matroid?

Problem: Defining equations for matroid varieties

Paradigm shift: Matroids as point configurations

Tool: Grassmann-Cayley algebra



background from *Euclidea*

# Problem

## Defining equations for matroid varieties

**Q:** Given a matroid on a matrix  $A$ , what other matrices have the same matroid as  $A$ ? (e.g.,  $\text{rref } A$ )

Consider this **generic matrix**:

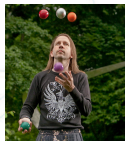
$$X = \begin{pmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} \\ x_{31} & x_{32} & x_{33} & x_{34} & x_{35} \end{pmatrix}$$

We want all possible  $x$ -values that will give the same matroid (i.e. same columns as bases) as  $A$ .



**Defining equations** are a system of equations in the  $x$ 's whose solution set minimally cuts out all of the matrices with matroid  $\mathcal{M}_A$ .

Call this solution set  $\mathcal{V}_A$ , the **matroid variety** on  $A$ .



Mnëv (1985), Sturmfels (1989), Knutson, Lam, & Speyer (2013): **All “hell” breaks loose when we try to find defining equations for  $\mathcal{V}_A$ .**

Why? Two reasons:

- 1 The *Zariski topology* (beyond the scope of this talk).
- 2 The equations are not obvious (as we shall see).

# Paradigm shift

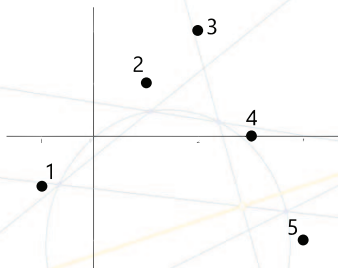
## Matroids as point configurations

**Idea:** Think of the columns of  $A$  as points in the plane.

The columns of the matrix  $A$  are vectors in 3-space, that span lines through the origin.

If we cut these lines with a plane then the lines become points in the plane.

Why would we do this?



**Q:** What do you notice about the points in relation to the matroid  $\mathcal{M}_A$ ?

Points 1, 2, and 3 are collinear if and only if  $\{1, 2, 3\}$  is not a basis for  $\mathcal{M}_A$ . We say the **bracket**  $[123]$  vanishes, or equals 0.

The bracket is shorthand for determinant:

$$[123] = 0 \iff \begin{vmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{vmatrix} = 0$$

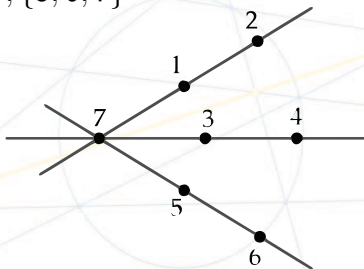
This is a defining equation in the  $x$ 's!

Q: What is another defining equation for  $\mathcal{V}_A$ ?

Are there others? ???

## Example (Ford 2013):

$\mathcal{M}_{\text{pencil}}$  = matroid on a  $3 \times 7$  matrix with *nonbases*  
 $\{1, 2, 7\}$ ,  $\{3, 4, 7\}$ ,  $\{5, 6, 7\}$



Q: Which brackets vanish?



All hell breaks loose:  $[134][256] - [234][156] = 0$  is also a defining equation for  $\mathcal{V}_{\text{pencil}}$ . How could we have known this?!

Ans: The **Grassmann-Cayley algebra**.

# Tool

## Grassmann-Cayley algebra

The Grassmann-Cayley algebra was invented to do *synthetic projective geometry*.

We do arithmetic on the points (vectors) themselves, and obtain expressions in the brackets.

There are two operations:



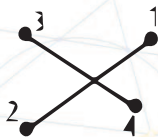
**join** ( $\vee$ ): refers to the line passing through points



The line joining 1 and 2 is  $1 \vee 2$ , or  $12$ .

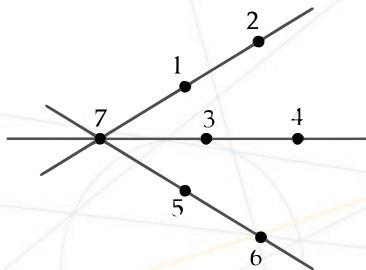
Three points joined makes a bracket, and three collinear points make the bracket vanish.

**meet** ( $\wedge$ ): refers to the intersection of two lines



The meet of the lines  $1 \vee 2$  and  $3 \vee 4$  is  $(1 \vee 2) \wedge (3 \vee 4)$ , or  $12 \wedge 34$ .

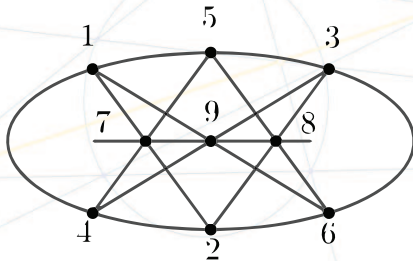
The meet operation uses *shuffle products*, which also produce expressions in the brackets.

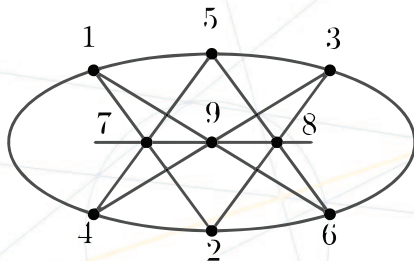


We have  $((1 \vee 2) \wedge (3 \vee 4)) \vee 5 \vee 6 = 0$ , because these three points are collinear. Here's how to apply the shuffles:

$$\begin{aligned} (12 \wedge 34) \vee 56 &= ([134]2 - [234]1)56 \\ &= [134][256] - [234][156] = 0 \end{aligned}$$

**Example:** **Pascal's theorem** says if six points on a conic are joined in the way illustrated below, then the resulting intersection points (7, 8, and 9) are collinear.





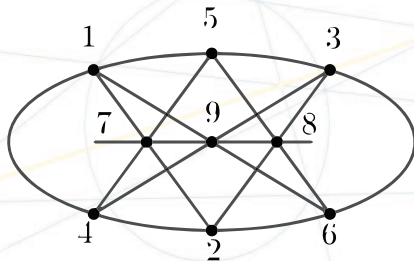
We have a matroid  $\mathcal{M}_{\text{Pascal}}$  corresponding to this configuration of points. Let's find defining equations for  $\mathcal{V}_{\text{Pascal}}$ .

Q: Which brackets vanish?

## Theorem (Sidman, Traves, W)

*The defining equations for the matroid variety  $\mathcal{V}_{Pascal}$  include at least one quartic, three independent cubics, and three independent quadrics in the brackets, besides the vanishing brackets  $[127], [238], [349], [457], [568], [169], [789]$ .*

**Finding the quartic:** The statement of Pascal's theorem says we have  $(12 \wedge 45) \vee (23 \wedge 56) \vee (34 \wedge 61) = 0$ .



Apply the shuffle products:

$$\begin{aligned} & (12 \wedge 45) \vee (23 \wedge 56) \vee (34 \wedge 61) \\ &= ([145]2 - [245]1) \vee ([256]3 - [356]2) \vee ([361]4 - [461]3) \end{aligned}$$



Now “foil”:

$$\begin{aligned}
 & (([145]2 - [245]1) \vee ([256]3 - [356]2)) \vee ([361]4 - [461]3) \\
 = & ([145][256]23 - [145][356]22 - [245][256]13 + [245][356]12) \\
 & \vee ([361]4 - [461]3)
 \end{aligned}$$

Finish “foiling”:

$$\begin{aligned}
 & ([145][256]23 - [145][356]22 - [245][256]13 + [245][356]12) \\
 & \quad \vee ([361]4 - [461]3) \\
 = & [145][256][361][234] - [145][256][461][233] \\
 & - [145][356][361][224] + [145][356][461][223] \\
 & - [245][256][361][134] + [245][256][461][133] \\
 & + [245][356][361][124] - [245][356][461][123]
 \end{aligned}$$

Q: What happens when two numbers share a bracket?

$$[233] \leftrightarrow \begin{vmatrix} x_{12} & x_{13} & x_{13} \\ x_{22} & x_{23} & x_{23} \\ x_{32} & x_{33} & x_{33} \end{vmatrix}$$

Q: What happens to a matrix with two repeated columns?

It means we get a bunch of cancelling...

$$\begin{aligned}
& [145][256][361][234] - \cancel{[145][256][461][233]} \\
& - \cancel{[145][356][361][224]} + \cancel{[145][356][461][223]} \\
& - [245][256][361][134] + \cancel{[245][256][461][133]} \\
& + [245][356][361][124] - \cancel{[245][356][461][123]} \\
= & [145][256][361][234] - [245][256][361][134] \\
& + [245][356][361][124] - \cancel{[245][356][461][123]} = 0
\end{aligned}$$

## Conclusion:

- Finding defining equations for matroid varieties is HARD.
  - The Grassmann-Cayley algebra lets us find *some* of the defining equations, by using the geometry of the matroids when thought of as point configurations.
- 

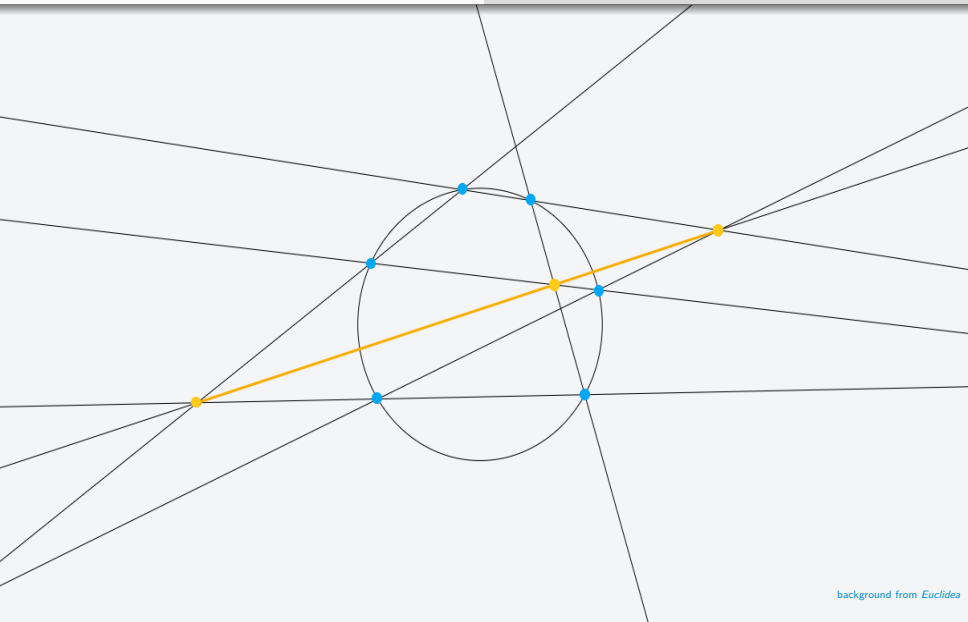
Thank-you!

Introduction: What is a matroid?

Problem: Defining equations for matroid varieties

Paradigm shift: Matroids as point configurations

Tool: Grassmann-Cayley algebra



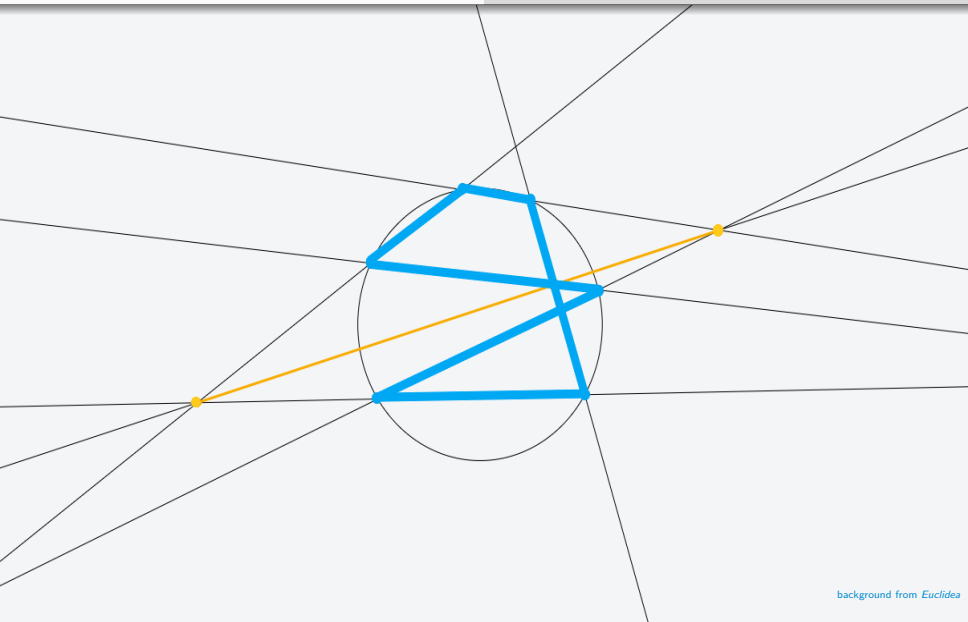
background from *Euclidean*

Introduction: What is a matroid?

Problem: Defining equations for matroid varieties

Paradigm shift: Matroids as point configurations

Tool: Grassmann-Cayley algebra



background from *Euclidean*